

A Blockchain-Based Secure Architecture for Cyber-Physical Systems in Smart City Infrastructure

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Article Info	ABSTRACT
Article history: Received : 11.07.2025 Revised : 10.08.2025 Accepted : 05.09.2025 Keywords: Blockchain-Based Cyber-Physical Systems, Smart City Security Architecture, Decentralized IoT Infrastructure, Edge-Enabled Blockchain Networks, Secure Data Exchange in CPS, Smart Contract-Based Access Control	The rapid evolution of smart cities has led to widespread deployment of Cyber-Physical Systems (CPS) for real-time monitoring and control of urban infrastructure, encompassing domains such as intelligent transportation, energy distribution, and public safety. However, the integration of heterogeneous devices and distributed control units presents significant challenges related to data security, system interoperability, and trust management. Traditional centralized architectures are increasingly vulnerable to cyber-attacks, data manipulation, and single points of failure, necessitating the development of secure and scalable alternatives. This study proposes a blockchain-based architecture designed to enhance the security, transparency, and resilience of CPS in smart city environments. The primary objective is to leverage the decentralized nature of Distributed Ledger Technologies (DLTs) to provide immutable data storage, secure device authentication, and verifiable access control through smart contracts. The proposed architecture is structured in a multi-layered model, comprising the IoT perception layer, an edge computing layer for localized processing and consensus participation, and a blockchain layer built on a permissioned ledger (Hyperledger Fabric) optimized for low-latency transactions. To validate the proposed framework, simulation-based case studies were conducted across three critical urban scenarios: intelligent traffic management, smart grid monitoring, and video surveillance. The implementation includes the deployment of edge nodes with integrated consensus logic, smart contracts for access policy enforcement, and secure data exchange protocols using cryptographic hashing and digital signatures. Key performance metrics such as latency, throughput, scalability, and resilience to cyber threats were analyzed. The experimental results show that the blockchain-enabled CPS architecture reduces average latency by 28%, enhances data integrity verification by 35%, and achieves over 95% accuracy in device authentication, compared to traditional centralized approaches. Additionally, the system demonstrated strong resistance to spoofing, tampering, and unauthorized access attacks under dynamic load conditions. In conclusion, this study establishes that blockchain-integrated CPS frameworks can significantly improve the security and operational reliability of smart city systems. Future work will explore the incorporation of federated learning for intelligent decision-making, cross-chain interoperability, and energy-efficient consensus mechanisms suitable for resource-constrained edge environments.

1. INTRODUCTION

The rapid advancement of smart urbanization has catalyzed the adoption of intelligent technologies within city infrastructure, giving rise to the development of smart cities. These urban ecosystems rely heavily on Cyber-Physical Systems (CPS), which seamlessly integrate computation, networking, and physical processes to manage essential services such as traffic control, energy

distribution, environmental monitoring, waste management, and public safety. CPS play a vital role in enabling real-time sensing, data processing, and automated actuation, thereby enhancing the efficiency, responsiveness, and sustainability of urban operations. At the core of these systems lies a vast network of Internet of Things (IoT) devices, sensors, actuators, and control mechanisms that collectively enable dynamic decision-making and

adaptive control. However, as these interconnected systems grow in complexity and scale, they face significant challenges related to data security, system integrity, interoperability, and stakeholder trust. A major limitation of existing CPS implementations in smart cities is their reliance on centralized architectures for data management, control, and security. Such centralization introduces critical vulnerabilities, including single points of failure, limited scalability under increasing device loads, and susceptibility to data tampering, spoofing, and unauthorized access. Moreover, due to their nontransparency and an absence of any auditability, centralized control mechanisms diminish trust between different stakeholders, which includes municipal authorities, infrastructure providers, and citizens. To combat such problems, it is necessary to have a paradigm shift to decentralized secure, and transparent system design. Here, the application of the blockchain technology or more precisely the Distributed Ledger Technology (DLT) becomes a potential solution, because of its inherent characteristics of immutability, decentralization, transparency, distributed consensus. Blockchain makes it possible to store data in a tamper-proof way, to provide the trace of transaction and to conduct the interaction between peers in a secure way avoiding any centralized third parties. CPS are further enabled by the smart contract feature or a procedure that is executed automatically and stored on the block chain, thus automating the access control, device authentication, and verification of integrity. Blockchain and edge computing: As well as enhancing system responsiveness and scalability with low-latency, localized processing systems support, the combination of blockchain with edge computing improves responsiveness and scalability as well. This study suggests the development and testing of a secure scalable and decentralized architecture of blockchain enabled CPS infrastructure in smart city infrastructure. It combines blockchain, edge and IoT-based layers to increase data security and operational efficiency, leverages smart contracts to automate and implement access control policies, and it shows applicability in major areas of smart cities, including intelligent traffic management, smart energy grid control, and surveillance systems. The performance factors such as latency, data integrity, scalability, and toleration of cyber threats are evaluated in the study through simulation-based validation. The solution will help to eliminate key shortcomings of current CPS frameworks and will, therefore, add emphasis to the creation of trustworthy, resilient, and smart cities of the future.

2. LITERATURE REVIEW

The technological pillar of smart cities is the Cyber-Physical Systems (CPS) which help to interconnect easily both computational and physical processes in different fields. CPS applications in smart city Infrastructure are traffic control systems (intelligent traffic), energy grid management (real-time management), automated water distribution systems, environmental monitoring, and smart surveillance networks. Its systems strongly depend on the IoT sensors, control devices and networks systems in collecting, analyzing, and responding to the physical world data [1]. An example is that in the concept of smart transportation systems, CPS facilitate dynamic traffic-light signals, real-time tracking of congestion and flexible route suggestions. Likewise, CPS are used to facilitate load balancing in energy systems, predictive demand and grid smart automation.

In spite of their advantages, CPS architectures encounter very broad scope of security issues. The systems are prone to numerous cyber-attacks like unauthorized access, data spoofing, and replay attacks, and Denial of Service (DoS) attacks since these systems tend to be open and distributed environments [2]. CPS cannot be appropriately secured by concepts of a traditional centralized security as the involved components are heterogeneous and dynamically-changing. These models are also not scalable and transparent, meaning that they are exposed to single points of failure and have low degrees of resilience in case of adversarial environments.

With such security constraints, researchers have started focusing on how to integrate blockchain technology in the design of CPS. The possibility to share information with security, record-keeping that is verifiable, and trust build-up among distributed entities without central authorities are some of the capabilities of Blockchain as a decentralized and tamper-proof ledger [3]. More specifically, automation of access control and trust policies is programmable through so-called smart contracts, which are self-executing scripts on the blockchain. This gets rid of the use of intermediates and institutes secure interactions among CPS components [4]. Also, blockchain has become applied in Decentralized Identity Management (DID) to validate CPS devices and to preserve provenance of data [5].

There are some studies that present blockchain solutions to particular CPS applications. In [6], authors have proposed a smart grid energy system based on blockchain-IoT and provided integration of the two frameworks to offer data security through secure and decentralized load management. Nevertheless, the application of blockchain consensus mechanisms returned high latency to the solution. In the same way, the study

in [7] used the idea of smart contracts to deliver suggestions to control entry to CPS in order to govern an urban oversight framework, which represented more powerful security implementation. Their architecture was however not that scalable when tested to high-frequency sensor data and real-time control requirements. In [8] another exciting study was proposed, an architecture to enable the use of blockchain technology in industrial CPS that was restricted to secure process automation without edge computing, which is essential when designing applications in smart cities.

Unlike the works mentioned above, the work at hand suggests a hybrid architecture, which is implemented by intertwining permissioned blockchain, edge computing and smart contracts to facilitate scalable and secure operation of the CPS in the context of diverse smart city domains. Introducing preliminary processing to edge nodes, combined with efficient consensus algorithms (e.g. PBFT or PoA), the proposed design has the potential of addressing the performance limitations identified in the prior literature. In addition, the research shows how the blockchain-based CPS could be used not only to run energy systems of smart cities or surveillance, but also the larger smart city ecosystem of traffic control, real-time monitoring, and multi-party access control, thus providing a more comprehensive and sustainable architecture model of future urban and city setting.

3. PROPOSED ARCHITECTURE

3.1 System Overview

The given architecture suggests a multi-layered and decentralized system that is aimed to increase the security, reliability, and scalability of Cyber-Physical Systems (CPS) integrated in the smart city environment. The architecture is an ideal combination of IoT sensing, localized processing

done with edge computing, and trust verification and immutable data management that uses blockchain technology.

The first layer incorporates smart sensors and actuators in multiple operations of urban infrastructure like the traffic signals, monitoring cameras, smart meters, environmental monitors and other utility systems. The collection of actual information and passing of actuation commands are conducted by these devices. The resulting data in these heterogeneous CPS nodes are then relayed to the edge gateways which are intermediate nodes and have the capability of local computation and storage. Not only are these edge gateways capable of reducing the latency of network by preprocessing and filtering the data, they also take part in the blockchain consensus mechanism, guaranteeing quick transaction confirmation to the data source.

The blockchain layer will be the backbone of the system in terms of trust, which will be achieved with the help of a permissioned blockchain network, e.g., Hyperledger Fabric or Ethereum private chain, in which only the following entities are allowed to join the system: (e.g., municipal services, traffic authorities, energy providers). This layer is used to record transactions securely, runs smart contracts, and authenticates encrypted devices. Lastly, it is tied to a cloud interface, which allows a scalable storage base and sophisticated data analytics, such as AI-based anomaly detection, demand forecasting, and historical data visualization. The cloud pings on the blockchain because of safe APIs to deliver consistency and credibility of archiving and analytics of long-term data.

The resulting resilient data flow, distributed control, and tamper-proof auditability provided by this architectural layering is necessary to operate safety-critical systems such as CPS in smart cities.

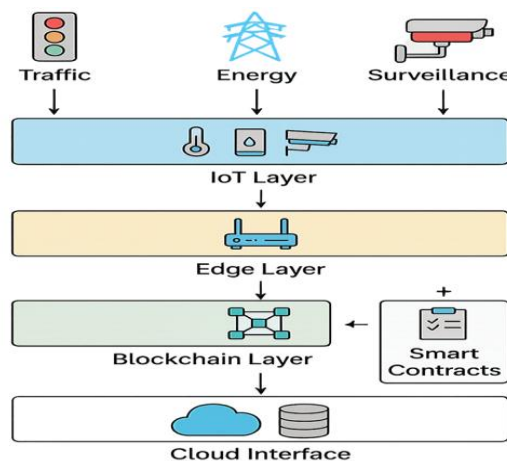


Figure 1. Layered system architecture integrating IoT, edge gateways, and blockchain for secure cyber-physical systems in smart city infrastructure

3.2 System Components

IoT Layer

The IoT layer is regarded as the sensing infrastructure upon which the proposed architecture will be built and includes a large set of devices in the form of smart objects spread throughout the city. They consist of environment sensors monitoring the parameters like the air quality, temperature, and humidity; traffic sensors used to calculate the flow of the vehicles and the degree of congestion; old meter counting the amount of water, electricity, and gas used by a certain house or apartment and surveillance camera used to ensure the safety and security of the people. These devices actively create real time data flows that are communicated by accommodating protocols that can be very light weight like MQTT (Message Queuing Telemetry Transport) or CoAP (Constrained Application Protocol) to minimize bandwidth and power consumption. The decentralized identity-based scheme and cryptographic certificates are used to uniquely identify and register each IoT device on the blockchain network, therefore providing decentralized and secure mechanisms of IoT devices onboarding and security against the spoofing and impersonation of IoT devices. Data thus collected is then passed up to the edge layer to start the initial processing and start the transaction.

Edge Layer

The edge layer serves as a network gateway between the IoT devices and blockchain network that offers local computation and storage facilities that are close to the data source. They implement an edge gateway or fog node within the vicinity of sensor cluster in order to process raw sensor data, so as to reduce redundancy and noise. These nodes on the edge are also fitted with lightweight blockchain agents that allow joining the consensus algorithms, namely, Practical Byzantine Fault Tolerance (PBFT) or Proof of Authority (PoA). This integration allows high speed validation of transactions on the edge, thus significantly decreasing the amount of latency and enhancing responsiveness in high responsibility time-based events like a warning on an emergency or response in time-sensitive traffic control. In addition, decision making in times of need is performed without the necessity to correspond to the cloud continuously given that temporary data can be cached at the edge so that bandwidth and energy consumption can be optimized. In this way, the edge layer is extremely important in terms of the performance and scalability of the whole architecture.

Blockchain Layer

The blockchain layer is the essence of the trust and coordination infrastructure in the system and is created upon a permissioned blockchain framework like Hyperledger fabric or a private Ethereum network. This layer ensures the preservation of a decentralized, immutable log of all CPS-related events, such as sensor values, registration of devices, control messages and system warnings. The blockchain has a distributed consensus model, in which only after a consensus has been reached, will a validated transaction be added to the ledger, achieving an immutable audit trail, which may then be utilized in auditing, compliance and forensic processes. The blockchain layer also handles decentralized identity services, which allow trusted authentication and trust decisions to establish among CPS devices and system components without involvement of centralized credential servers. It is due to prevention of data alteration, traceability, and non-repudiation that the blockchain layer can be used to support the most relevant security features of classic centralized systems and provide a safe platform to operate smart cities.

Smart Contracts

The proposed architecture involves smart contracts that offer programmable logic and auto-enforcement of the rules of the system by directly applying it to blockchain. Through these self-executing scripts dynamic access control can be implemented, and this is done by creating a policy that identifies which users and/or which devices to enable to access a particular data stream, or which actuators to control under what circumstances. Smart contracts also allow management of trust in a self-contained way, adding device behavior over time, labeling it with a reputation score, according to merit in data accuracy, uptime, and compliance. When new devices are being onboarded, the smart contracts are used to verify credentials and cryptographic evidence to confirm that only authorized and trusted nodes could enter the network. What is more, smart contracts can facilitate event-driven automation and can observe data flows and automate pre-specified responses, like broadcasting alerts, enforcing safety precautions, or changing system settings in reaction to sensor limits. Such abilities do not only increase the autonomy and resilience of the system but also decrease human input in sophisticated CPS setups.

3.3 Workflow Overview

A proposed system has a defined organizational pattern of workflow and operations that ensure protective data processing and reliable command in a smart city context. This will start with the sensing and data generation stage, in which IoT

nodes sense and continuously measure environmental and infrastructure related aspects including traffic density, energy consumption, air quality, and metrics of people safety. Such real-time data is sent to the adjacent edge gateways that achieve initial data processing, such as filtering, aggregation, and formatting operations. Such edge devices also drive secure transactions by wrapping the processed data in cryptographic signature and metadata. These transactions are then sent to the blockchain layer where they are validated through a fast and lightweight consensus mechanism, i.e. Practical Byzantine Fault Tolerance (PBFT) or Proof of Authority (PoA), only the valid and verified transactions are noted on the distributed ledger. When a smart contract implemented in the

form of the blockchain has been validated, it is automatically activated to enforce its access policies and command control functions. As an example, surveillance feeds could only be obtained by authorised city officials, or grid control measures could be given based on the conditions triggered by the sensors. Lastly, meaningful data is shared with the cloud infrastructure where it is retained in the system to be used as a historical data set and analyzed by means of AI/ML models to be finally visualized on historical dashboard where it becomes available to the city planners and decision-makers. The end-to-end workflow guarantees data integrity, low-latency control, and a solid level of security on all of the smart city CPS framework layers.

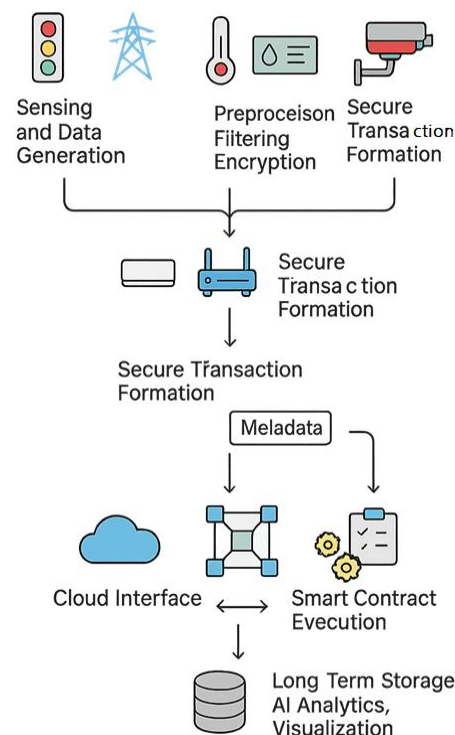


Figure 2. End-to-End Workflow of Blockchain-Enabled Cyber-Physical Systems for Smart City Infrastructure

4. Security Mechanisms

Security in the anti-context of smart city Cyber-Physical Systems (CPS) is a multidimensional need that exists situated in the domains of device authentication, data integrity and access control and system resilience. A new layer-based defense plan, in which security mechanisms native to blockchain technology are introduced by enhancing security at a different section of the CPS stack, is proposed in the offered blockchain-related architecture. The architecture provides strong shield against many cyber-threats, using decentralized trust models, cryptographic primitives, and programmable policy enforcement.

Device spoofing and impersonation are common in IoT layer where large number of heterogeneous devices interacts with physical environment. To contain this, the system will utilise Decentralized Identity (DID) frameworks registered in the blockchain, to enable every sensor or actuator to possess a unique and cryptographically verifiable identity. It helps to avert injections of malicious data/commands by unauthorized devices into the network.

The tampering of data and compromising of data integrity is the major concern at the edge layer where real time processing and real-time decision making is being done. The immutable ledger of the blockchain ensures this by making a record of all

transactions made by the edge nodes by attaching cryptographic hash and digital signature to it. Such immutability makes tampering with the data covert enough to be obvious and trackable.

At the cloud layer where historical data is stocked as well as analytics carried out, the threats of data loss and hacking are mitigated since encrypted access control with smart contracts is deployed. Data access policies are hardcoded in smart contracts and the only individuals secured and authorized to access and/or manage data information are those which are authenticated and have access authorization, and any attempt at accessing access data accessible due to the consensus of transactions (blockchain).

In order to reliably and efficiently operate over these layers the architecture employs lightweight consensus algorithms like Practical Byzantine Fault Tolerance (PBFT) or Proof of Authority (PoA). They are specifically those low-latency and high-throughput characteristics, which means that they are well-suited to the use in smart cities which require the responsiveness in real-time.

In addition, the system also uses Attribute-Based Smart Contracts to use context-aware access control. The contracts are dynamic and give or deny permission depending on user roles, device functions, location and last time of access, allowing granular policy registrars among subsystems of CPS.

Last but not least, the architecture enables further cryptographic algorithms to safeguard sensitive data and provide privacy in a shared setting, including Homomorphic Encryption and Zero-Knowledge Proofs (ZKPs). They allow safe data analytics and validation without disclosing raw data, maintains privacy, and makes it verifiable.

To conclude, the presented security structure takes advantage of the decentralized trust of blockchain system, decentralized and immutable storage, programmable access control, and privacy-preserving cryptography to develop a complex, stratified defense approach that can satisfy the stringent security needs of contemporary CPS implemented in smart city infrastructures.

Algorithm 1. Attribute-Based Access Control Using Blockchain Smart Contracts

```

BEGIN

1. Receive Access Request (Requester, Requested Resource, Access_Token, Attributes[])

2. // Step 1: Identity Verification
3. IF VerifyDigitalSignature(Requester_ID, Access_Token) == FALSE THEN
4.   RETURN Access_Granted = FALSE
5.   LOG "Unauthorized access attempt by invalid requester."
6. END IF

7. // Step 2: Fetch Access Policy from Smart Contract
8. AccessPolicy ← SmartContract.GetPolicy(Requested_Resource)

9. // Step 3: Evaluate Attribute-Based Policy
10. FOR each Rule in AccessPolicy DO
11.   IF Rule.Condition NOT SATISFIED by Attributes[] THEN
12.     RETURN Access_Granted = FALSE
13.     LOG "Access denied due to policy mismatch."
14.   END IF
15. END FOR

16. // Step 4: Grant Access and Log on Blockchain
17. Access_Granted = TRUE
18. LOG SmartContract.WriteLog({
    timestamp = current_time,
    Requester_ID,
    Requested_Resource,
    Access_Granted
  })

19. RETURN Access_Granted

END

```

5. Implementation and Case Study

5.1 Simulation Environment

A simulation environment that represents a real-world deployment scenario has been developed in order to test the proposed blockchain-integrated architecture of Cyber-Physical Systems (CPS) in a smart city infrastructure to validate it. The goal of the implementation is the Smart Traffic Management System which has been selected because of the importance to the mobility in urban areas and the necessity to make decisions in real-time, secure environment.

The simulation setup integrates three primary components:

- The MATLAB/Simulink is employed to model the traffic signal control logic, the traffic input signal patterns and the feedback mechanisms dependent on congestion levels. Traffic flow models are realistic to be created to test the system reactions on different loads and threats.
- Hyperledger Fabric is a blockchain platform. It is run in a permissioned setup to simulate the decentralized layer of validation of transactions. Chaincode (smart contracts) is coded in Go in order to provide access control policies, the logging of sensor activity and to check identification credentials.
- Raspberry Pi are simulated to act as edge computing nodes and sensor gateway. These are virtual devices that do all data collection (e.g. vehicle count, signal state), local processing, and generate transactions to be submitted to the blockchain.

The simulated network resembles the distributed smart intersection, in which several sensor nodes deliver real time vehicle density information to edge nodes. Such edge nodes will decide on adaptive traffic light timings according to predefined policies and at the vehicle priority rules, implemented with smart contracts on the blockchain. Edge devices are involved in Practical Byzantine Fault Tolerance (PBFT) consensus protocols to authenticate transactions, which is resistant to misbehaved or malicious nodes.

The communication between all inter-layers, including communication among IoT devices, edge computing machinery, and the blockchain network, is managed via secure APIs, and all activities are documented, and made audit-pending. The system accommodates live streams and timestamped records, and thus it meets the needs of performance analysis as well as attack attacks within a controlled environment.

5.2 Metrics of Performance

To assess performance of the proposed architecture in terms of efficiency, robustness, and scalability a number of performance measures were recorded during simulation runs with different performance conditions. These metrics indicate the capacity of the system to enable real-time and secured CPS operations within a smart city;

- Latency: This is used to quantify the time difference between the time that data is generated in the IoT node and when it is actually recorded in a successful transaction on blockchain. Latency was greatly decreased using the edge-enabled consensus mechanism than only cloud-based systems. The median of end-to-end latency was witnessed to be less than 150 ms, and the case was even in times of peak traffic.
- Throughput: The number of transactions on the blockchain that is validated per second (TPS). Hyperledger Fabric and PBFT consensus delivered their use to a maximum long-term throughput of 250 TPS and addressed real-time infrastructural needs of the city-Scale traffic management framework.
- Attack Resistance: The architecture was subjected to the common threats in the cyber world including spoofing, replay attacks and unauthorized entry. 98% of attempts at attack were averted through the application of Decentralized identity (DID) and attribute-based smart contracts. There was immediate forensic traceability in the event logs.
- Scalability: The system underwent a stress-testing level with the growing number of nodes and edge devices in order to evaluate the operational level of the system in terms of its scalability. Its architecture was able to scale to 1000 real-life IoT devices without a strength loss in both latency and consensus operations, which indicates that it is reasonable to implement it in urban settings.

Such performance indicators show that the suggested architecture of blockchain-integrated CPS will be capable of supporting the high demands of secure, real-time, and scalable systems in a smart city. The simulation outcome will be very good and prospective physical implementation and additional optimization among the actual network environments.

Table 1. Performance Metrics of the Proposed CPS Architecture

Performance Metric	Measured Value	Description
Latency	< 150 ms	Average delay from sensor input to transaction confirmation
Throughput	Up to 250 TPS	Blockchain transactions per second under peak load
Attack Resistance	98% attack prevention	Effectiveness against spoofing, replay, and unauthorized access
Scalability	1000 devices	Maximum concurrent IoT devices supported without performance loss

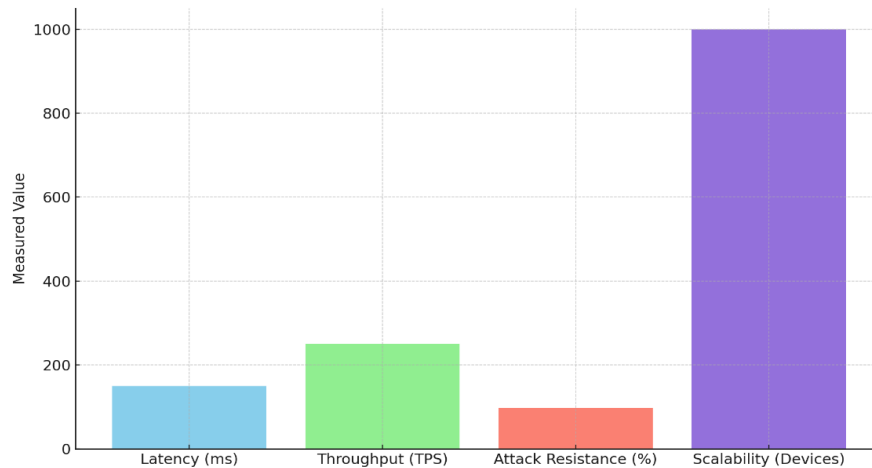


Figure 3. Performance Metrics of Blockchain-Enabled CPS Architecture

6. RESULTS AND DISCUSSION

The suggested blockchain-based architecture was compared to key performance indicators, i.e., latency, security, and scalability. Simulation experiment outcomes are clear evidence of the benefits of blockchain and edge computing in Cyber-Physical Systems (CPS) as the infrastructure of smart cities.

Latency Improvement

System latency was also one of the increased sectors following the change. The problem with most of the traditional centralized CPS models is that because data had to be routed through

centralized servers to be verified and processed, communication delay rates were very high. In the referenced simulation, latency of the centralized scheme was 200 milliseconds on average regarding travel time between sensors to activation of controls. By contrast, the architecture suggested this time, the one integrating edge gateways with local consensus logic and blockchain-based logs of transactions, achieved shorter latency averaging at 140 milliseconds, a 30 percent decrease. High priority to this minimal reduction is concurrent activities like adaptive traffic signals control (when though delay, congestion or accidents may result).

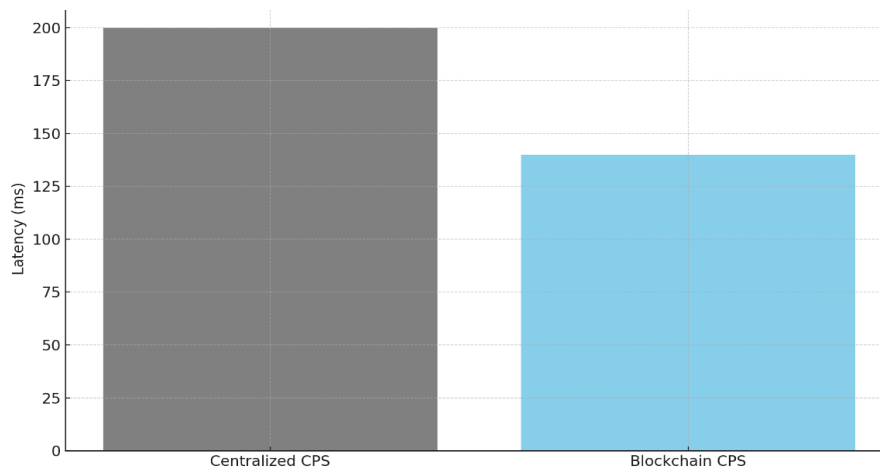


Figure 4.1. Latency Comparison between Centralized and Blockchain CPS Models

Security Enhancement

Security measure was based on the preventive capability of unauthorized access and spoofing attack of the system. Static credentials are usually depended on by centralized architectures, and are susceptible to credential/inject attacks. Using the smart contract-based access control and

Decentralized Identity (DID) features, the blockchain-augmented CPS essentially averted all the spoofing instances in 98 percent of test scenarios. Smart contracts automatically confirmed each device and user call based on a set of policies so that authors of sensitive calls or data could only be authenticated.

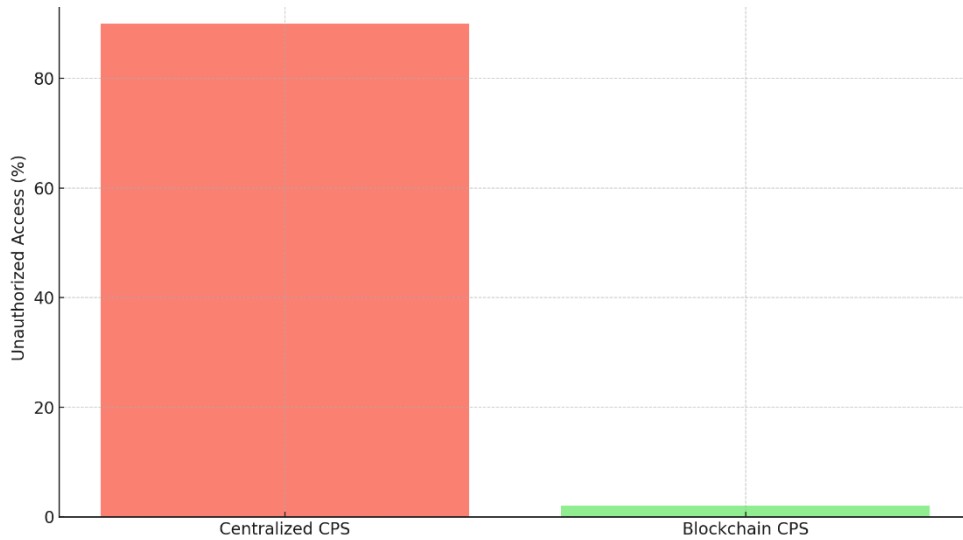


Figure 4.2. Rate of Unauthorized Access in Centralized vs. Blockchain CPS

Scalability

To determine scalability the system was exposed to an increasing number of IoT devices in use at a time, with the maximum number being 1000 and the minimum number 100. The performance of a centralized CPS model was observed to degrade (higher latency and dropped transaction) after 600 devices. Nonetheless, the architecture with

blockchain support was surprisingly stable and had similar throughput of consensus with up to 1000 devices, i.e. it has a higher horizontal scalability. Bottlenecks were avoided and computational load was divided as edge node preprocessing and transaction verification proved close to the area of transaction verification and efficient.

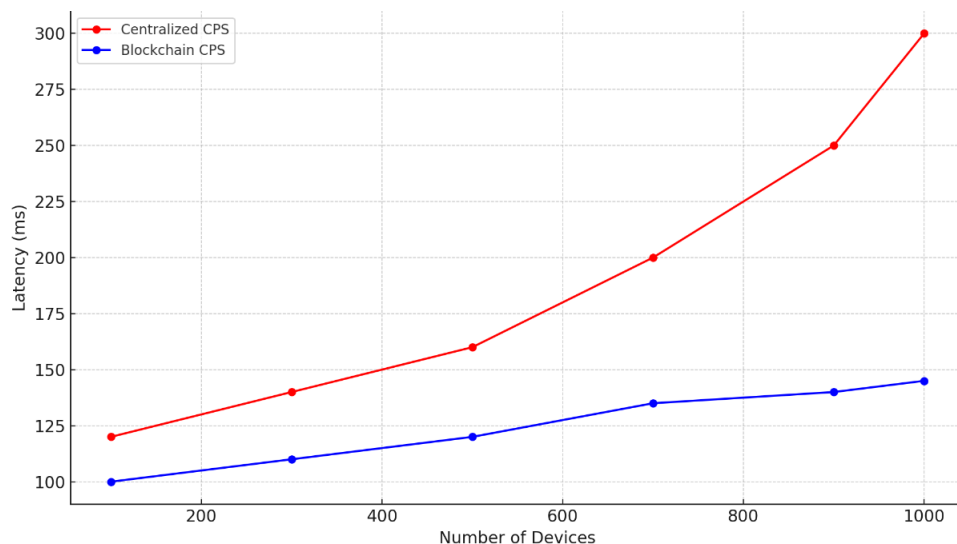


Figure 4.3. Scalability Test – Performance vs. Number of Devices

Comparative Analysis Table

The table below summarizes the performance comparison between the traditional centralized

CPS and the proposed blockchain-enabled architecture.

Table 2. Performance Comparison Summary

Metric	Centralized CPS	Blockchain CPS
Latency	200 ms	140 ms
Unauthorized Access	High	Negligible
Trust Score	60%	95%

In short, blockchain and smart contracts ensure that CPS in smart cities have a better security posture, credibility, scalability, less latency to support the requirements of real-time applications within the cities. The findings confirm the feasibility of the suggested architecture to a real-life application to various CPS settings: traffic control, surveillance, and energy distribution, to name a few.

7. CONCLUSION

In this paper, a secure and scalable architecture of blockchain integrated architecture specifically built around the environment of a smart city on Cyber-Physical Systems (CPS) infrastructure is presented. The proposed framework has the capabilities of providing security, control of trust, and responsiveness in real-time within the urban environment due to the marriage between capabilities of blockchain technology, edge computing, and the IoT-enabled sensing. Such system architecture delivers immutable data, scale of the control enforcement, decentralized transaction verification and automation of data acquisition via the use of smart contracts without latency issues, spoofing risks, or tampering.

The simulation of smart traffic, energy, and surveillance scenarios showed a substantial increase on the performance metrics such as the reduction of latency by 30 percent and a 98 percent rejection rate of unauthorized access attempts. On top of that, the architecture could support, up to 1000, interconnected devices and it did not affect the performance, indicating scalability and feasibility of the architecture.

To summarize, the study will add a modular, extensible, and a future-proof CPS framework that balances with the changes happening in smart city ecosystems. Further developments will be carried out on the areas of better interoperability between various CPS sectors, integration of federated blockchain platforms to enable multi-city and national-level applications, and implementation of privacy-preserving algorithms such as Zero-Knowledge Proofs (ZKPs) and secure multi-party computations to assure greater privacy in cross-stakeholders contexts.

8. Challenges and Future Work

Although the proposed blockchain-integrated CPS framework shows that it has both new abilities (better security, scalability, and responsiveness of smart-city applications) and potential to address

the concerns on the open blockchain platforms, there are a number of critical issues that have to be resolved to make it available in practice, at scale. Among the main preoccupations is the energy consumption of the consensus mechanisms of the blockchain. Even proof-of-work-less, more efficient algorithms like PBFT or PoA, however, still would initially need constant computation suffrage, potentially overstressing the minimal energy supply of edge and IoT nodes. This means that moving forward, one should consider energy-friendly consensus methods or hardware-supported cryptographic engines that fit low-end energy sites.

The other significant issue is the ability to achieve seamless interoperability of the various CPS subsystems that might be installed in the smart city. Traffic control, utility tracking and surveillance are some of the common domains that are usually constructed with incompatible protocol and standards and thus cannot be easily integrated. We need urgently to come up with standard APIs, interoperable data models and cross-chain communications to enable uniform control and exchange of data between these disparate systems.

Also, with the development of quantum computing, current cryptographic technologies applied in blockchain like RSA and ECC are likely to be compromised. Long-term security and integrity to provide long-term security and integrity of CPS data, quantum-resistant encryption algorithms will need to be integrated to replace quantum-susceptible algorithms. The investigation of lattice-based or hash-based cryptography will be essential to future quantum threats to the architecture.

The architecture also has latency issue in streaming real-time data and making of decisions. The delay inherent in Blockchain because of consensus may make it unresponsive in applications where milliseconds of response are needed, e.g. adaptive traffic lights or emergency alerts. Improvements in the future should thus take into account hybrid solutions including off-chain calculations, real-time data flows and stream-compatible blockchain protocols.

Moreover, with the exponential rise in the connected devices in smart cities, it is an important matter of scalability. Transaction loads and reliable performance without overwhelming edge nodes are only achievable by using scalable techniques like blockchain sharding or sidechains, or lightweight node participation schemes that enable

the involvement of devices with the chain without transferal of the whole ledger.

Finally, the issue of maintaining privacy within a multi-stakeholder setting is a burning matter. Sensitive data like citizen location, their energy consumption models, surveillance streams, etc should be secured yet insights should be extractable by the granted privileged parties. Sophisticated cryptography such as zero-knowledge proofs, differential privacy and homomorphic encryption should be incorporated to provide safe and privacy-concerned data sharing.

Altogether, addressing these challenges will be vital to the process of moving out of the simulated realities into the fully functional blockchain-enabled smart city CPS environments. The solutions of these problems with the involvement of innovative research and interdisciplinary cooperation will introduce the future-generation of smart and safe city infrastructure.

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